

EAD2019: WEDNESDAY 10 APRIL MORNING

TIME	ROOM	SESSION TITLE	SESSION CHAIR	ID	DETAILS	AUTHOR(S)
0915	Lecture Theatre	Plenary Session			<ul style="list-style-type: none"> • Professor Louise Valentine & Professor Leon Cruickshank, EAD2019 Conference Chairs • Professor Paul Atkinson, EAD President • Professor Jeanette Paul, Deputy Dean, Duncan of Jordanstone College of Art & Design • Dr Chris Lim, Director, Product Design, Duncan of Jordanstone College of Art & Design 	
	Lecture Theatre		Keynote Address		<ul style="list-style-type: none"> • Professor Craig Vogel, Design Educator, Healthcare Innovator and Intrepeneur 	
	Lecture Theatre		Positioning Papers	<ul style="list-style-type: none"> • 2457 • 2417 	<ol style="list-style-type: none"> 1. Sharp edges, blunt objects, clean slices. Exploring design research methods 2. Being Safe is Scary. Increasing Precariousness in Co-design 	<ol style="list-style-type: none"> 1. Andrew Morrison, Henry Mainsah, Karianne Rygh 2. Spyros Bofylatos
	Lecture Theatre		Poster Pitch	<ul style="list-style-type: none"> • 2442 • 2485 	<ol style="list-style-type: none"> 1. Sonic Flock. Using textile birds to start conversations within a Dementia Friendly Community in the Outer Hebrides 2. Designing the Affective Material Palette. Using materials to explore the experience of systems and technologies designed to aid behaviour change 	<ol style="list-style-type: none"> 1. Lucy Robertson 2. Marion Lean
1130	Room 2F11	Track 1 Hard Hats and Bare Feet: New Business	Professor Brigitte Borja de Mozota	<ul style="list-style-type: none"> • 1239 • 1353 • 1210 • 2479 	<ol style="list-style-type: none"> 1. The Beauty of Design Thinking – Is there a Small Beast in the Box 2. Italian Yachts Restoration. Possible tools for the 'new' business of nautical heritage 3. Designing Craft Opportunity. An Entrepreneurial Approach to Creating The Craft Scotland Summer Show 4. Design Thinking for Entrepreneurship in Frugal Contexts 	<ol style="list-style-type: none"> 1. Poul Rind Christensen, Suna Løwe Nielsen 2. Giulia Zappia 3. Lauren Baker, Louise Valentine, Sarah Cooper 4. Lisbeth Svengren Holm, Maria Nyström Reuterswärd and Godfrey Nyotumba
1130	Room 2F14	Track 2 A Healthy Attitude Towards Risk: Health & Wellbeing	Dr Chris Lim	<ul style="list-style-type: none"> • 1163 • 1181 • 1288 • 1306 	<ol style="list-style-type: none"> 1. Designed with Me. Empowering People Living with Dementia 2. How smell can help visually impaired in health and well-being – a cognitive experiment 3. Uncovering Nuance: Exploring Hearing Aids and Super Normal Design 4. The Soft Touch: Design vs. Disruption 	<ol style="list-style-type: none"> 1. Euan Winton, Paul Anthony Rodgers 2. Anran Feng, Rui Li, Yingjie Victor Chen, Lu Ding 3. Katie Brown, Graham Pullin 4. Sara Nevay, Christopher S.C. Lim, Gary Gowans
1130	Room 2F15	Track 3 Social Circles: Sustainable Communities	Professor Rebecca Earley	<ul style="list-style-type: none"> • 1362 • 1367 • 1243 • 1261 	<ol style="list-style-type: none"> 1. Addressing the Dialogue between Design, Sorting and Recycling in a Circular Economy 2. To keep, or not to keep? That is the question. Studying divestment from a cross-cultural approach 3. Hybrid zero waste fashion design practices. Zero waste pattern cutting for composite garment weaving and its implications 4. Counter-narratives Towards Sustainability in Fashion. Scoping an Academic Discourse on Fashion Activism through a Case Study on the Centre for Sustainable Fashion 	<ol style="list-style-type: none"> 1. Essi Karell, Kirsi Niinimäki 2. Ana Gabriela Encino-Muñoz, Mark Sumner, Pammi Sinha, Bruce Carnie 3. Holly McQuillan 4. Francesco Mazzarella, Helen Storey, Dilys Williams
1130	Room 2G13	Track 5 Designing to Learn: Learning Together	Professor Özlem Er	<ul style="list-style-type: none"> • 1170 • 1259 • 1339 • 1246 	<ol style="list-style-type: none"> 1. Measuring the impact of strategic design learning experience long after the classroom delivery 2. Games as a Catalyst for Design for Social Innovation. Unlocking legendary tools 3. Applying Design Fiction in Primary Schools to Explore Environmental Challenges 4. Learning by design. How engagement practitioners use tools to stretch the creative potential of their citizen participation practice 	<ol style="list-style-type: none"> 1. Noemi Sadowska, Dominic Laffy 2. Aslihan Tece Bayrak 3. Deborah Maxwell, Toby Pillatt, Liz Edwards, Rachel Newman 4. Hayley Alter, Roger Whitham, Frank Dawes, Rachel Cooper
1130	Room 2G12	Track 6 Co-Designing with Nature Towards Resilience and Diversity: Ethical Resilience	Dr David Sánchez Ruano	<ul style="list-style-type: none"> • 1189 • 1159 • 1271 • 1190 	<ol style="list-style-type: none"> 1. Nature-Centered Design. How design can support science to explore ways to restore coral reefs 2. Animal Diplomacy Bureau. Designing games to engage and create player agency in urban nature 3. Designing Transitions Bottom-up. The agency of design in formation and proliferation of niche practices 4. Using the SDGs to Nurture Connectivity and Promote Change 	<ol style="list-style-type: none"> 1. Ezri Tarazi, Haim Parnas, Ofri Lotan, Majeed Zoabi, Asa Oren, Noam Josef, Nadav Shashar 2. Robert Phillips, Kaylene Kau 3. Elif Erdogan Öztekin, A. Idil Gaziulusoy 4. Keith R. Skene, Jackie Malcolm
1130	Room 2F13	Track 7 Happy Accidents: Open Track	Professor Paul Atkinson	<ul style="list-style-type: none"> • 1145 • 1196 • 1269 • 1280 	<ol style="list-style-type: none"> 1. Happy Affect. Harnessing Chance and Uncertainty in Design Practice 2. Applying Storytelling Method into the Flow of User Experience Design to Innovate with Serendipity. A case study on AIDS detection service design among college students 3. Surrendering to the Now. Improvisation and an embodied approach to serendipity 4. Kinetic morphologies. Revealing opportunity from mistake 	<ol style="list-style-type: none"> 1. Akari Nakai Kidd, Kelly Salchow MacArthur 2. Jianbin Wu, Linghao Zhang, Zhenyu Cheryl Qian, Rui Li 3. Ariana Amacker 4. Ana Piñeyro
1130	Room 2G14	Track 8 Faster, Better, Stronger: Digital Economies	John Knight	<ul style="list-style-type: none"> • 1214 • 1127 • 1225 	<ol style="list-style-type: none"> 1. Fruitful Gaps in Digital Literacy: Interpreting gaps in digital literacy among stakeholders in collaborative design research projects as an evolving innovative capacity 2. A New Method to Evaluate Good Design For Brand Recognition In The Digital World 3. Questioning the social and ethical implications of autonomous vehicle technologies on professional drivers 	<ol style="list-style-type: none"> 1. Vashanth Selvadurai, Peter Vistisen, Claus Andreas Foss Rosenstand 2. Itsaso Gonzalez, Ester Val, Daniel Justel, Ion Iriarte, Ganix Lasa 3. Richard Morton, Daniel Richards, Paul Coulton
1130	Room 2F03	Workshop 1		<ul style="list-style-type: none"> • 2428 	<ul style="list-style-type: none"> • Design/health. Exploring tensions in design and health for more effective trans-disciplinary collaborations 	<ul style="list-style-type: none"> • Claire Craig, Stephen Reay, Ivana Nakarada-Kordic
1130	Elevator Building	Workshop 2		<ul style="list-style-type: none"> • 2425 	<ul style="list-style-type: none"> • Co-designing Improvements of Knowledge Exchange Tools 	<ul style="list-style-type: none"> • Rosendy Galabo, Leon Cruickshank

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TIME	ROOM	SESSION TITLE	SESSION CHAIR	ID	DETAILS	AUTHOR(S)
1400	Room 2F11	Track 1 Hard Hats and Bare Feet: New Business	Professor Poul Rind Christensen	<ul style="list-style-type: none"> • 1374 • 1132 • 1294 • 1293 	<ol style="list-style-type: none"> 1. Models of Collective Working. Insights on the Scottish Context 2. Designers Designing Businesses. Understanding how designers create enterprises 3. Design within Social Entrepreneurship. A Framework to reveal the use of Design in interdisciplinary spaces 4. Design as a Catalyst for Innovation in Irish Industry. Evolution of the Irish Innovation Voucher initiative within Design+ Technology Gateway 	<ol style="list-style-type: none"> 1. Catherine Docherty, Sue Fairburn, David McGillivray 2. Simone Gaglione, A. Idil Gaziulusoy 3. David Pérez, David Hands, Edward McKeever, Roger Whitham 4. Lynne Whelan, Gemma Purcell, Jack Gregan, Declan Doyle
1400	Room 2F14	Track 2 (A) A Healthy Attitude Towards Risk: Health & Wellbeing	Dr Graham Pullin	<ul style="list-style-type: none"> • 1208 • 1335 • 1343 • 1370 	<ol style="list-style-type: none"> 1. Ethics by Design: Exploring Experiences of Harmony and Dissonance 2. Conversations between procedural and situated ethics. Learning from video research with children in a cancer care ward 3. Value Creation Through Service Design in a Healthcare Environment 4. Ethics and Risk. Doing Design Research with People in Care Homes 	<ol style="list-style-type: none"> 1. Angela Tulloch, Tara French, Leigh-Anne Hepburn 2. Piet Tutenel, Stefan Ramaekers, Ann Heylighen 3. Rasa Pamedylyte, Canan Akoglu 4. Emma Gieben-Gamal
1400	Room 2F13	Track 2 (B) A Healthy Attitude Towards Risk: Health & Wellbeing	Dr Claire Craig	<ul style="list-style-type: none"> • 1242 • 1254 • 1316 • 1334 	<ol style="list-style-type: none"> 1. Crafting Textile Connections: A mixed-methods approach to explore traditional and e-textile crafting for wellbeing 2. Addressing stigma in the design of a physical device and digital app for pelvic floor exercises. Five concepts to increase women's health 3. Homeostasis sanatoris. A meaningfulness-driven product that stimulates physiological healing processes 4. Falling UP to Recovery: co-created, artistic practice for holistic mental health care in Scotland 	<ol style="list-style-type: none"> 1. Sara Nevay, Lucy Robertson, Christopher Lim, Wendy Moncur 2. Edgar R. Rodríguez Ramírez, Helen Andreae, Mailin Lemke 3. Angie Henríquez Martínez, Santiago De Francisco Vela 4. Drew Max Walker, Louise Valentine, Tracy Mackenna
1400	Room 2F15	Track 3 (A) Social Circles: Sustainable Communities	Professor Lucy Norris	<ul style="list-style-type: none"> • 2484 • 1357 • 1302 • 1267 	<ol style="list-style-type: none"> 1. Designing an Appropriate Technology for Revitalising Traditional Craft Practice. Case study: Indonesian Stitch Resist Dyeing 2. Crafts and Design Partnerships in the Chilean Context. A Critical Perspective 3. Neo-Local design. Looking at 'our local contexts' as potential resources 4. Traditional Maker Practices and Sustainable Futures. The implications of expertise 	<ol style="list-style-type: none"> 1. Bintan Titisari, Muriel Rigout, Tom Cassidy, Alice Dallabona 2. Magdalena Cattán-Lavin 3. Nicolò Ceccarelli 4. Stuart Walker, Martyn Evans, Louise Mullagh
1400	Room 2G12	Track 3 (B) Social Circles: Sustainable Communities	Professor Rebecca Earley	<ul style="list-style-type: none"> • 1297 • 1192 • 1138 • 1290 	<ol style="list-style-type: none"> 1. Systemic Design for territorial thinking. Circular urban transitions for post-industrial cities with visualized analyzation 2. Collaborative governance in the sharing economy. A case of free-floating bicycle sharing 3. Social packaging. Design for wide sustainability 4. Bridging the double-gap in circularity. Addressing the intention-behaviour disparity in fashion 	<ol style="list-style-type: none"> 1. Carolina Giraldo Nohra, Silvia Barber 2. Jingrui An, Linghao Zhang, Rui Li, Yingjie Victor Chen 3. Marco Bozzola, Claudia De Giorgi 4. Alana M. James, Lizette Reitsma, Mersha Aftab
1400	Room 2G13	Track 5 Designing to Learn: Learning Together	Christine Kingsley	<ul style="list-style-type: none"> • 1175 • 1275 • 2475 • 1231 	<ol style="list-style-type: none"> 1. Code Blue. Design and the Political/Resuscitating Civics 2. Bodygramming. Embodying the computational behaviour as a collective effort 3. Co-design in mental health; Mellow: a self-help holistic crisis planning mobile application by youth, for youth 4. Redesigning Tools for Knowledge Exchange. An Improvement Framework 	<ol style="list-style-type: none"> 1. Leslie Becker 2. Jussi Mikkonen 3. Elise Hodson, Nastaran Dadashi, Ramon Delgado, Connie Chisholm, Robert Sgrignoli, Ronald Swaine 4. Rosendy Galabo, Leon Cruickshank
1400	Room 2G14	Track 8 Faster, Better, Stronger: Digital Economies	Lucy Robertson	<ul style="list-style-type: none"> • 1198 • 1178 • 1285 • 1202 	<ol style="list-style-type: none"> 1. The Transformative Effects of Digital Technologies on the Product Design Practices of Servitizing Manufacturers 2. Improving Design Software Based On Fuzzy Kano Model: A Case Study of Virtual Reality Interior Design Software 3. Service orientation-based tool for assessing and improving service design and development practices in manufacturing industry 4. Document-while-doing: Documentation tool for Fab Lab environments 	<ol style="list-style-type: none"> 1. Deniz Sayar, Özlem Er 2. Kaidi Xu, Yingjie Victor Chen, Linghao Zhang, Rui Li 3. Janne Pekkala, Sanna Peltonen, Miia Lammi 4. Iván Sánchez Milara, Georgi V. Georgiev, Jani Ylioja, Onur Özüdüdü, Jukka Riekk
1400	Room 2F03	Workshop 3		• 2396	• Using digital agile communities in product design	• Charlotte Pyatt-Downes, Grace Kane
1400	Elevator Building	Workshop 4		• 2427	• "All You Can Eat". Prototyping Speculative Food Futures	• Emmanuel Tseklevs, Serena Pollastri
1400	Gather in Foyer	Walk		• 2405	• Walking Heterotopias	• Erika Renedo Illarreg
1600	Lecture Theatre	Plenary Session			• Dr Joanna Bletcher, EAD2019 Research Manager	
	Lecture Theatre				• Emma Barrett Palmer, Humanitarian and Social Entrepreneur	
	Lecture Theatre		Positioning Papers	<ul style="list-style-type: none"> • 2461 • 2456 	<ol style="list-style-type: none"> 1. Design Meets Death. A case of critical discourse and strategic contributions 2. Lessons from Designing for End-of-Life 	<ol style="list-style-type: none"> 1. Farnaz Nickpour 2. Marieke Sonneveld
	Lecture Theatre		Poster Pitch	<ul style="list-style-type: none"> • 2467 • 2458 • 2383 	<ol style="list-style-type: none"> 1. Design For Change 2. A-DIARIO. Human encounters collection, Stories that we have lived or could live, small tales that help us imagine other lives and build common worlds 3. Talk The Talk, Walk The Walk. Challenging the perception of the value of verbal tools within design education environments 	<ol style="list-style-type: none"> 1. Beth White 2. María Paula Barón Aristizabal 3. Glen O'Sullivan

EAD2019: THURSDAY 11 APRIL MORNING

TIME	ROOM	SESSION TITLE	SESSION CHAIR	ID	DETAILS	AUTHOR(S)
0630	Walk			• 2454	• A Walk in the Woods. Promoting Chance and Wellbeing at EAD 2019	• Christine Kingsley, Dr Susan Mains
0700	Walk			• 2398	• Dundee Dice Walk	• Paul Hardman
0920	Lecture Theatre	Plenary Session			• Professor Louise Valentine & Professor Leon Cruickshank, EAD2019 Conference Chairs	
	Lecture Theatre		Keynote Address		• Ingrid van der Wacht, Communication, Connection and Cocreation Concept Developer	
	Lecture Theatre		Positioning Papers	• 2450 • 2389	1.Designing New Socio-Economic Imaginaries 2.Designers Should Evaluate Their Work. You say those are scissors you are running with, but do they even cut?	1.Chris Speed, Bettina Nissen, Larissa Pschetz, Dave Murray-Rust, Hadi Mehrpouya, Shaune Oosthuizen 2.Sander Hermesen
	Lecture Theatre		Poster Pitch	• 2440 • 2397	1.Compassionate Systems Design. A framework for sustainable cultures 2.Renaissance. Chinese design in nine words	1.Charlene Samantha Sequeira 2.Yequi Yang, Guerrini Luca
1130	Room 2F11	Track 1 Hard Hats and Bare Feet: New Business	Professor Mikko Koria	• 1270 • 1141 • 1303	1.A Darker Side of Creative Entrepreneurship 2.Systemic Incubator for Local Eco-Entrepreneurship to favour a Sustainable Local Development. Guidelines Definition 3.Designing Your Future - 21st Century Skill-set for Industrial Designers. The Case Study of Israel Design Field	1.Adrian Wright, Dorota Marsh, Louise McArdle 2.Chiera Battistoni, Silvia Barbero 3.Dana Schneerson, Elad Persov, Roeer Bigger
1130	Room 2F14	Track 2 A Healthy Attitude Towards Risk: Health & Wellbeing	Sara Nevay	• 1234 • 1250 • 1258 • 1286	1.Life Café. A Co-Designed Method of Engagement 2.New Domestic Healthcare. Co-designing Assistive Technologies for Autonomous Ageing at Home 3.Enabling people to lower barriers with a co-design prototyping approach: sex education for upper-elementary students at home 4.Health and Wellbeing. Challenging Co-Design for Difficult Conversations, Successes and Failures of the Leapfrog Approach	1.Helen Elizabeth Fisher, Claire Craig, Paul Chamberlain 2.Guisepe Mincoelli, Silvia Imbesi, Michele Marchi, Gian Andrea Giacobone 3.Jisun Lee, Hyeryung Cho, Jihye Chung, Younjoon Lee 4.Roger Whitham, Leon Cruickshank, Gemma Coupe, Laura Wareing, David Pérez
1130	Room 2F15	Track 3 Social Circles: Sustainable Communities	Dr Anne Louise Bang	• 1168 • 1274 • 1160 • 2480	1.Geographical Context Influence on Co-design Practice Between Indonesia and the UK Context 2.Co-designing Pathways to Opportunities for Young People in the North West of England 3.Co-living as a means to re-engagement. A literature review 4.Building Bridges. Design Researchers Making Podcasts to Support Internal Collaboration in an EU Horizon 2020 Scientific Programme	1.Andi Setiawan, Nick Dunn, Leon Cruickshank 2.Laura Wareing, Paul A.Rodgers, Nick Dunn 3.Dora Karadima, Spyros Bofylatos 4.Rebecca Earley
1130	Room 1G05	Track 4 Where is the Control?: Artificial Realities	Dr Massimo Bianchini	• 1344 • 1327 • 1144 • 1188	1.Critical Design In Daily Life: Lifelike Products 2.Design Research through simulated social complexity. An agent-based approach to the construction of design knowledge In Daily Life: Lifelike Products 3.Spilltime: Designing for the relationship between QS, CO2e and climate goals 4.Forget the Singularity, its mundane artificial intelligence that should be our immediate concern	1.Irem Cakiroglu, Cigdem Kaya Pazarbasi 2.Juan Salamanca, Juan de la Rosa, Gerry Dekersen 3.Lizette Reitsma, Stina Wessman, Sofie Nyström 4.Franziska Pilling, Paul Coulton
1130	Room 2G13	Track 5 Designing to Learn: Learning Together	Professor Marlene Ivey	• 1165 • 1126 • 1301 • 1174	1.Deconstructing Design Research 2.Materialising the Studio. A systematic review of the role of the material space of the studio in Art, Design and Architecture Education 3.Tools for building consensus on goals 4.Design Education. University-industry collaboration, a case study	1.Paul A. Rodgers, Loura Conerney, Francesco Mazzarella 2.James Corazzo 3.Mithra Zahedi, Virginie Tesser 4.Benedita Camacho, Rui Alexandre
1130	Room 2G12	Track 6 Co-Designing with Nature Towards Resilience and Diversity: Ethical Resilience	Dr Keith Skene	• 1153 • 1142 • 1209	1.Implications of the Bioinclusive Ethic on Collaborative and Participatory Design 2.Natural materials. A family on the move, but where is the last stop? 3.Implementing bio-design tools to develop mycelium-based products	1.Emilija Veselova, A. Idil Gaziulusoy 2.Beatrice Lerma, Doriana Dal Palù 3.Noam Attias, Ofer Danai, Ezri Tarazi, Idan Pereman, Yasha J. Grobman
1130	Room 2F13	Track 7 Happy Accidents: Open Track	Emeritus Professor Tevfik Balcioglu	• 1173 • 1265 • 1322 • 1342	1.Steering Gently. Crowd management with a non-confrontational philosophy 2.Serendipity? The Inspiration of the Medieval Masons in Cathedral Floor-plan Design 3.Serendipity in the Field. Facilitating serendipity in design-driven field studies on ship bridges 4.Designing Branded Atmospheres. Nature-inspired, multisensory spatial brand experiences for consumer electronics retail stores	1.Awonyi Stephen 2.Chaoran Wang, Michael Andrew Hann 3.Synne Frydenberg, Jon Olav Eikenes, Kjetil Nordby 4.Monika Malbasic, Youngok Choi
1130	Room 2G14	Track 8 Faster, Better, Stronger: Digital Economies	John Knight	• 1337 • 1309 • 1229 • 1130	1.Creativity 4.0. Empowering creative process for digitally enhanced people 2.Inclusive Design for Immersive Spaces 3.Strategies for Empowering Collective Design 4.Industrial Design Education in the Age of Digital Products	1.Carmen Fruno, Marita Canina 2.Michael Crabb, Daniel Clarke, Husam Alwaer, Michael Heron, Richard Laing 3.Bijan Aryana, Ehsan Naderi, Gersimos Balis 4.Isil Oygür, Zeynep Karapars
1130	Room 2F03	Workshop 5		• 2469	• Risk & Reward. Exploring Design's role in measuring outcomes in health	• Gemma Wheeler, Joe Langley, Nathaniel Mills
1130	Elevator Building	Workshop 6		• 2414	• Designing Diverse Design Dogmas, Deliberately. Using aspects of Design on its practitioners to set the challenge of imagining alternative ways of designing	• Matthew Lee-Smith

EAD2019: THURSDAY 11 APRIL AFTERNOON

TIME	ROOM	SESSION TITLE	SESSION CHAIR	ID	DETAILS	AUTHOR(S)
1400	Room 2F11	Track 1 Hard Hats and Bare Feet: New Business	Lauren Baker	<ul style="list-style-type: none"> • 1105 • 1292 • 1262 • 1201 	<ol style="list-style-type: none"> 1. Divide, Switch, Blend. Exploring two hats for industry entrepreneurship and academic practice-based textile design research 2. Entrepreneurship and Innovation Design in Education. An educational experience to train the new entrepreneurial designers 3. Implementing design thinking as didactic method in entrepreneurship education. The importance of through 4. How can Design Thinking promote entrepreneurship in young people? 	<ol style="list-style-type: none"> 1. Cathryn Hall, Rebecca Earley 2. Andrea Gaiardo 3. Anna Kremel, Katarina Wetter Edman 4. Ester Val, Itsaso González, Nagore Lauroba, Amaia Beitia
1400	Room 2F14	Track 2 (A) A Healthy Attitude Towards Risk: Health & Wellbeing	Dr Claire Craig	<ul style="list-style-type: none"> • 1379 • 1158 • 1199 • 1241 	<ol style="list-style-type: none"> 1. Project scale and the wicked problem in Fourth Order design 2. Combining design research with microbiology to tackle drug-resistant infections in different home environments in Ghana: Challenging the boundaries of design thinking 3. Unpacking two design for health living lab approaches for more effective interdisciplinary collaboration 4. Moving beyond an interdisciplinary paradigm 	<ol style="list-style-type: none"> 1. Richard Herriott 2. Emmanuel Tseklevs, Andy Darby, Collins Ahorlu, Dziejzom De Souza, Roger Pickup, Daniel Boakye 3. Stephen Reay, Claire Craig, Nicola Kayes 4. Jackie Malcolm, Vicki Tully, Christopher Lim, Rodney Mountain
1400	Room 2G14	Track 2 (B) A Healthy Attitude Towards Risk: Health & Wellbeing	Dr Graham Pullin	<ul style="list-style-type: none"> • 1219 • 1350 • 1139 • 1238 	<ol style="list-style-type: none"> 1. Analysis of the pilot survey INKLUGI about aging and disabilities to promote Inclusive Design in industry 2. Home healthcare devices. Challenge of CPAP design for effective home treatment 3. Designing better hip protectors: a critical and contextual review examining their acceptance and adoption in older populations 4. Designing Cognitive Ergonomics Features of Medical Devices. Aspects of Cognitive Interaction 	<ol style="list-style-type: none"> 1. Arantxa González-de- Heredia, Daniel Justel, Ion Iriarte, Amaia Beitia, Jesús Hernández-Galán 2. Noemi Bitterman, Katerina Klimovich, Giora Pillar 3. Simon Richard Andrews 4. Mariia Zolotova/ Angela Giambattista
1400	Room 2F15	Track 3 Social Circles: Sustainable Communities	Dr Anne Louise Bang	<ul style="list-style-type: none"> • 1287 • 1359 • 1380 • 1227 	<ol style="list-style-type: none"> 1. Slow knowledge in the 'real world'. Using slow practice to actively engage commercial collaborators in doctoral research 2. Design Thinking for Progress. Initial insights from an evolving design-led business support programme for Scotland 3. Collaborative Circular Design. Incorporating Life Cycle Thinking into an Interdisciplinary Design Process 4. Investigation into how each stakeholder plays a role at different levels of granularity to realise a long-term service design project 	<ol style="list-style-type: none"> 1. Ollie Hemstock, Nick Spencer 2. Jen Ballie 3. Kate Goldsworthy, Dawn Ellams 4. Younjoon Lee, Jeyon Jung, Seunghoon Kwak
1400	Room 1G05	Track 4 Where is the Control?: Artificial Realities	Professor Leon Cruickshank	<ul style="list-style-type: none"> • 1255 • 1312 • 1236 • 1180 	<ol style="list-style-type: none"> 1. Using Twitter Bots to Critically Question the Belief Systems of College-Aged Republicans and Democrats 2. Networking with the Ghosts in the Machine. Speaking to the Internet of Things 3. Beyond Average Tools. On the use of 'dumb' computation and purposeful ambiguity to enhance the creative process 4. Data as a medium for inheritance and creativity of traditional design. A case study on data-driven modern creative design of ancient Chinese catering utensils 	<ol style="list-style-type: none"> 1. Zack Tucker 2. Joseph Lindley, Paul Coulton, Hayley Alter 3. Philippa Mothersill, V. Michael Bove 4. Rong Han, Hong Zhang, Rui Li, Chunfa Sha
1400	Room 2G13	Track 5 Designing to Learn: Learning Together	Professor Lorenzo Imbesi	<ul style="list-style-type: none"> • 1331 • 1351 • 1186 • 2474 	<ol style="list-style-type: none"> 1. Investigating the Next Generation of Design Researchers 2. Running with scissors in Business Management Education. A collaborative autoethnography on designing pedagogical interventions with an art-maker and an academic skills tutor 3. A Reflection Upon Herbert Simon's Vision of Design in The Sciences of the Artificial 4. The Role of Empathic Design Research in the Prototyping of Interactive Visualizations 	<ol style="list-style-type: none"> 1. Paul A. Rodgers, Francesco Mazzarella, Loura Conerney 2. Daniel Clarke, Davina Kirkpatrick, Tom Cunningham 3. Xinya You, David Hands 4. Eunmi Moon, Sheila M. Schneider, Priscilla Ferronato, Miriam Salah, Stan Ruecker, Deana McDonagh
1400	Room 2G12	Track 6 Co-Designing with Nature Towards Resilience and Diversity: Ethical Resilience	Professor Emerita Elizabeth Resnick	<ul style="list-style-type: none"> • 1348 • 1150 • 1172 • 2477 	<ol style="list-style-type: none"> 1. The Role of Philosopher Designer in Defining New Attitude towards Nature 2. A Respectful Design Framework. Incorporating indigenous knowledge in the design process 3. Atlantic Wonder. Exploring Nature and Design in Madeira island 4. Ecocene Design Economies. Three Ecologies of Systems Transitions 	<ol style="list-style-type: none"> 1. Zahra Mohammadganjee, Somayyeh Shahhoseiny 2. Lizette Reitsma, Ann Light, Tariq Zaman, Paul Rodgers 3. Valentina Vezzani, Susana Gonzaga, Elisa Bertolotti 4. Joanna Boehnert
1400	Room 2F13	Track 7 Happy Accidents: Open Track	Professor Paul Atkinson	<ul style="list-style-type: none"> • 1183 • 1277 • 2483 	<ol style="list-style-type: none"> 1. Renewing technology-driven materials research through experimental co-design approach 2. Serendipity as a Catalyst. Knowledge Generation in Interdisciplinary Research 3. Attempts, Failures, Trials and Errors. Notes on an exhibition of failed prototypes and rejected projects 	<ol style="list-style-type: none"> 1. Kirsi Niinimäki 2. Riikka Townsend, Jussi Mikkonen 3. Tincuta Heinzl, Hillevi Munthe, Teresa Almeida, Corina Andor, Anca Badut, Camille Baker, Anna Biro, Shih Wei Chieh, Renata Gauj, Maria Paulina Gutierrez Arango, Shary Kock, Ebru Kurbak, Aline Martinez Santos, Ionut Patrascu, Veerle Pennock, Ioana Popescu, Zoran Popovici, Afroditi Psarra, Natacha Roussel, Annette Schmid, Kate Sicchio, Vitalii Shupliak, Rebecca Stewart, Milie John Tharakan, Giulia Tomasello, Bram van Waardenberg, Pauline Vierne, DZNR Design Studio
1400	Dundee Botanic Garden	Workshop 7		• 2459	• Nature-Centered Design. Exploring the path to design as Nature	• David Sánchez Ruano
1400	Elevator Building	Workshop 8		• 2436	• Experimenting productive disagreement between research and project in design. A basemap for action	• Marie-Julie Catoir-Brisson, Thomas Watkin
1600	Lecture Theatre	Plenary Session			• Professor Louise Valentine and Professor Leon Cruickshank, EAD2019 Conference Chairs	
	Lecture Theatre		Keynote Address		• Ravi Naidoo, Entrepreneur with a Socio-political Conscience, Commercial Activist, Design Educator	
	Lecture Theatre		Positioning Papers	<ul style="list-style-type: none"> • 2424 • 2421 	<ol style="list-style-type: none"> 1. Felicitous Design Concept. Harmonising marketing and design on product, process and strategy levels 2. Design-driven obsolescence 	<ol style="list-style-type: none"> 1. Nasser Bahrami, Bijan Aryana 2. Marco Mancini
	Lecture Theatre		Poster Pitch	<ul style="list-style-type: none"> • 2432 • 2399 	<ol style="list-style-type: none"> 1. Fear of Missing Out = Missing out (or: things I saw while you were distracted by your phone) 2. Are Local Creative Industries More Global than We Think? A study of creative and digital firms based at Baltic Creative in Liverpool 	<ol style="list-style-type: none"> 1. Lisa Fontaine 2. CM Patha, Nick Dunn, Roger Whitham

EAD2019: FRIDAY 12 APRIL

TIME	ROOM	SESSION TITLE	SESSION CHAIR	ID	DETAILS	AUTHOR(S)
0935	Lecture Theatre	Plenary Session			<ul style="list-style-type: none"> • Professor Louise Valentine and Professor Leon Cruickshank, EAD2019 Conference Chairs • Professor Paul Atkinson, EAD President 	
	Lecture Theatre		Keynote Address		<ul style="list-style-type: none"> • Professor Tom Inns, Design Facilitator 	
	Lecture Theatre		Positioning Papers	<ul style="list-style-type: none"> • 2446 • 2846 	<ol style="list-style-type: none"> 1.Skin deep. Perceptions of human and material ageing and opportunities for design 2.Towards a regenerative design culture. Nature-culture fluidity vs. analytics: friends and foes? 	<ol style="list-style-type: none"> 1.Ben Bridgens, Debra Lilley, Hannah Zeilig, Caroline Searing 2.Monica Porteanu
1130	Room 2F11	Track 1 Hard Hats and Bare Feet: New Business	Dr Ida Telalbasic	<ul style="list-style-type: none"> • 1125 • 1284 • 1191 • 1185 	<ol style="list-style-type: none"> 1.To Be or Not to Be. The Servitization Dilemma and the Role of Design 2.Realising the value of open innovation in policy making. Equipping entrepreneurs for valuation work 3.Design Thinking Driven Interdisciplinary Entrepreneurship. A Case Study of College Students Business Plan Competition 4.Design-Led Innovation Strategies of Family Entrepreneurs. Case-based Evidence from an Emerging Market 	<ol style="list-style-type: none"> 1.Ion Iriarte, Maya Hoveskog, Alazne Alberdi, Maite Anaya, Maitane Mazmela 2.Roger Whitham, David Pérez, Katy Mason, Chris Ford 3.Rui Li, Zhenyu Cheryl Qianb, Yingjie Victor Chen, Linghao Zhang 4.Selin Gülден, Özlem Er
1130	Room 2F14	Track 2 A Healthy Attitude Towards Risk: Health & Wellbeing	Dr Stephen Reay	<ul style="list-style-type: none"> • 1263 • 1129 • 2482 • 1222 	<ol style="list-style-type: none"> 1.The Problem with Problems. Reframing and Cognitive Bias in Healthcare Innovation 2.Designing in highly contentious areas: Perspectives on a way forward for mental healthcare transformation 3.User Experience of Brazilian Public Healthcare System. A case study on the accessibility of the information provided 4.Rethinking how healthcare is conceptualised and delivered through speculative design in the UK and Malaysia: A Comparative study 	<ol style="list-style-type: none"> 1.Samantha Hookway, Mia Fay Johansson, Anton Svensson, Bowman Heiden 2.Daniela Sangiorgi, Michelle Farr, Sarah McAllister, Gillian Mulvale, Martha Sneyd, Josina Elizabeth Vink, Laura Warwick 3.Emilene Zitkus, Claudia Libanio 4.Emmanuel Tseklevs, Min Hooi Yong, Clarissa Ai Ling Lee, Sabir Giga, Jung Shan Hwang, Sian Lun Lau
1130	Room 2F15	Track 3 Social Circles: Sustainable Communities	Professor Lucy Norris	<ul style="list-style-type: none"> • 1273 • 1346 • 1378 • 1104 	<ol style="list-style-type: none"> 1.Living Design. The future of sustainable maker enterprises: a case study in Cumbria 2.Can we help as designers to build relevant spaces for meaningful dialogue through storytelling as a tool for local empowerment? A case of study in the Colombian Pacific 3."Use what you have to secure what you have not". On Design for and from Autonomy 4.Debate through design. Incorporating contrary views on new and emerging technologies 	<ol style="list-style-type: none"> 1.Louise Mullagh, Stuart Walker, Martyn Evans 2.Maria Barón Aristizabal 3.Paola Pierri 4.Marie Lena Heidingsfelder, Fabian Bitter, Ronja Ullrich
1130	Room 1G05	Track 4 Where is the Control?: Artificial Realities	Dr Roger Whitham	<ul style="list-style-type: none"> • 1152 • 1249 • 1329 • 2473 	<ol style="list-style-type: none"> 1.Considering Haptic Feedback Systems for A Livable Space Suit 2.Aural Textiles. Hybrid practices for data-driven design 3.Cyborg-Computer Interaction. Designing new senses 4.Computational by Design, towards a co-designed material culture. A design tool 	<ol style="list-style-type: none"> 1.Torstein Hågård Bakke, Sue Fairburn 2.George S. Jaramillo, Lynne J. Mennie 3.Muhammet Ramoglu 4.Viktor Malakuczi
1130	Room 2G13	Track 5 Designing to Learn: Learning Together	Professor Paul Rodgers	<ul style="list-style-type: none"> • 1314 • 1257 • 1149 • 1240 	<ol style="list-style-type: none"> 1.Interdisciplinarity of Ph.D. students across the Atlantic. A Case of Interdisciplinary Research Team Building at the Student Level 2.Identifying Racialized Design to Cultivate a Culture of Awareness in Design 3.Market as Manufactory. Making Communities 4.Design skills for environmental risk communication. Design in and design of an interdisciplinary workshop 	<ol style="list-style-type: none"> 1.Jinoh Park, Byungsoo Kim, Boyeun Lee, David Hands, Traci Rose Rider 2.Lisa E. Mercer, Terresa Moses 3.Paul Micklethwaite, Kieran O'Connor, Samantha Elliot 4.Matthew David Lickiss, Lydia Cumiskey
1130	Room 2G12	Track 6 Co-Designing with Nature Towards Resilience and Diversity: Ethical Resilience	Jackie Malcolm	<ul style="list-style-type: none"> • 1310 • 1300 • 2471 • 1278 	<ol style="list-style-type: none"> 1.Climate Anticipation. Working towards a design proposal for urban resilience and care 2.The role of design in discovering speculative futures materials for local revaluation. Investigation of the methodology 3.The unintended consequences of embedded values in socio-technical systems. A critical reflection using formal analysis of speedometers in customer vehicles 4.Co-designing Mobile Collection Points with Older Persons to Promote Green Attitudes and Practices in Hong Kong 	<ol style="list-style-type: none"> 1.Jennifer M. Z. Cunningham, Sue Fairbairn 2.Valentina Coraglia, Claudia De Giorgi 3.Juan de la Rosa, Stan Ruecker 4.Alex Pui-yuk King
1130	Room 2F13	Track 7 Happy Accidents: Open Track	Emeritus Professor Tevfik Balcioglu	<ul style="list-style-type: none"> • 1197 • 1307 • 2481 	<ol style="list-style-type: none"> 1.Designing for emergent interactions. Strategies for encouraging emergent user behaviour & serendipitous research findings 2."Ah, I see what you didn't mean" Exploring Computer Aided Design tools for design ideation 3.Design Thinking for Innovation. Stress Testing Human Factors in Ideation Sessions 	<ol style="list-style-type: none"> 1.Kristina Maria Madsen, Peter Vistisen 2.Philip Ekströmer, Renee Wever 3.John Knight, Dan Fritton, Charlie Phillips, Dylan Price
1130	Room 2G14	Track 8 Faster, Better, Stronger: Digital Economies	Professor Louise Valentine	<ul style="list-style-type: none"> • 1363 • 1187 	<ol style="list-style-type: none"> 1.Spimes Not Things. Creating A Design Manifesto For A Sustainable Internet of Things 2.Social Design Fiction. New Methods for the Design of Emerging Technology 	<ol style="list-style-type: none"> 1.Michael Stead, Paul Coulton, Joseph Lindley 2.Matthew Pilling, Daniel Richards, Nick Dunn, Allan Rennie
1130	Gather in Foyer	Walk		<ul style="list-style-type: none"> • 2404 	<ul style="list-style-type: none"> • Take a GANDER. Gathering Accessibility Needs by Doing Explorative Research 	<ul style="list-style-type: none"> • Michael Crabb, Rachel Menzies, Garreth W. Tigwell, Daniel Clarke, Christopher Lim, Cara Henderson
1130	2F03	Workshop 9		<ul style="list-style-type: none"> • 2387 	<ul style="list-style-type: none"> • From User Insights to Evidence-Based Strategy Selection. Designing for Behaviour Change with the Behavioural Lenses Approach 	<ul style="list-style-type: none"> • Sander Hermsen, Dirk Ploos van Amstel, Tim van Eijl, Reint Jan Renes
1130	D'Arcy Thompson Zoology Museum	Workshop 10		<ul style="list-style-type: none"> • 2408 	<ul style="list-style-type: none"> • Hidden Treasures. Discovering the Design Potential of Natural History Collections 	<ul style="list-style-type: none"> • Michelle Fehler, Clint Penick
1400	Lecture Theatre	Plenary Session			<ul style="list-style-type: none"> • Professor Louise Valentine and Professor Leon Cruickshank, EAD2019 Conference Chairs • Sara Nevay and Lucy Robertson, PhD Gathering leads 	
1450	Lecture Theatre	Closing Remarks			<ul style="list-style-type: none"> • Professor Louise Valentine and Professor Leon Cruickshank, EAD2019 Conference Chairs 	