

RUNNING WITH SCISSORS THURSDAY 11 APRIL PROGRAMME

Walks

2454: (2) A Walk in the Woods. Promoting Chance and Wellbeing at EAD 2019 (gather at Slessor Gardens)

0700 2398: (3) Dundee Dice Walk (gather outside Dalhousie Building)

0830 Registration (new delegates) Refreshments

0920 Welcome: Professor Louise Valentine & Professor Leon Cruickshank, EAD2019 Conference Chairs

KEYNOTE ADDRESS: INGRID VAN DER WACHT, COMMUNICATION, CONNECTION AND COCREATION CONCEPT DEVELOPER

Positioning Papers

2450: Designing New Socio-Economic Imaginaries

2389: Designers Should Evaluate Their Work. You say those are scissors you are running with, but do they even cut?

Poster Pitches

2440: Compassionate Systems Design. A framework for sustainable cultures

2397: Renaissance. Chinese design in nine words

1055 Refreshments

1130 **SESSION 3**

Track 1: Hard Hats and Bare Feet: New Business: Room 2F11

1270: A Darker Side of Creative Entrepreneurship

1141: Systemic Incubator for Local Eco-Entrepreneurship to favour a Sustainable Local Development. Guidelines Definition

1303: Designing Your Future - 21st Century Skill-set for Industrial Designers. The Case Study of Israel Design Field of The Craft Scotland Summer Show

Track 2: A Healthy Attitude Towards Risk: Co-Design and Wellbeing: Room 2F14

1234: Life Café. A Co-Designed Method of Engagement

1250: New Domestic Healthcare. Co-designing Assistive Technologies for Autonomous Ageing at Home

1258: Enabling people to lower barriers with a co-design prototyping approach: sex education for upper-elementary students at home

1286: Health and Wellbeing. Challenging Co-Design for Difficult Conversations, Successes and Failures of the Leapfrog Approach

Track 3: Social Circles: Sustainable Communities: Room 2F15

1168: Geographical Context Influence on Co-design Practice Between Indonesia and the UK Context

1274: Co-designing Pathways to Opportunities for Young People in the North West of England

1160: Co-living as a means to re-engagement. A literature review

2480: Building Bridges. Design Researchers Making Podcasts to Support Internal Collaboration in an EU Horizon 2020 Scientific Programme

Track 4: Where is the Control?: Artificial Realities: Room 1G05

- 1344: Critical Design In Daily Life: Lifelike Products
- 1327: Design Research through simulated social complexity. An agent-based approach to the construction of design knowledge
- 1144: Spilltime: Designing for the relationship between QS, CO2e and climate goals
- 1188: Forget the Singularity, its mundane artificial intelligence that should be our immediate concern

Track 5: Designing to Learn: Learning Together: Room 2G13

- 1165: Deconstructing Design Research
- 1126: Materialising the Studio. A systematic review of the role of the material space of the studio in Art, Design and Architecture Education
- **1301:** Tools for building consensus on goals
- 1174: Design Education. University-industry collaboration, a case study

Track 6: Co-Designing with Nature Towards Resilience and Diversity: Ethical Resilience: Room 2G12

- 1153: Implications of the Bioinclusive Ethic on Collaborative and Participatory Design
- **1142:** Natural materials. A family on the move, but where is the last stop?
- **1209:** Implementing bio-design tools to develop mycelium-based products

Track 7: Happy Accidents: Open Track: Room 2F13

- 1173: Steering Gently. Crowd management with a non-confrontational philosophy
- 1265: Serendipity? The Inspiration of the Medieval Masons in Cathedral Floor-plan Design
- 1322: Serendipity in the Field. Facilitating serendipity in design-driven field studies on ship bridges
- 1342: Designing Branded Atmospheres. Nature-inspired, multisensory spatial brand experiences for consumer electronics retail stores

Track 8: Faster, Better, Stronger: Digital Economies: Room 2G14

- 1337: Creativity 4.0. Empowering creative process for digitally enhanced people
- **1309:** Inclusive Design for Immersive Spaces
- 1229: Strategies for Empowering Collective Design
- 1130: Industrial Design Education in the Age of Digital Products

Workshops

- 2469: WS5 Risk & Reward. Exploring Design's role in measuring outcomes in health Room 2F03
- **2414:** WS6 Designing Diverse Design Dogmas, Deliberately. Using aspects of Design on its practitioners to set the challenge of imagining alternative ways of designing *Room: Centre for Entrepreneurship*

1300 Lunch

1400 **SESSION 4**

Track 1: Hard Hats and Bare Feet: New Business: Room 2F11

- 1105: Divide, Switch, Blend. Exploring two hats for industry entrepreneurship and academic practice-based textile design research
- 1292: Entrepreneurship and Innovation Design in Education. An educational experience to train the new entrepreneurial designers
- 1262: Implementing design thinking as didactic method in entrepreneurship education. The importance of through
- 1201: How can Design Thinking promote entrepreneurship in young people?

Track 2(A): A Healthy Attitude Towards Risk: Co-Design and Wellbeing: Room 2F14

- 1379: Project scale and the wicked problem in Fourth Order design
- 1158: Combining design research with microbiology to tackle drug-resistant infections in different home environments in Ghana: Challenging the boundaries of design thinking
- 1199: Unpacking two design for health living lab approaches for more effective interdisciplinary collaboration
- **1241:** Moving beyond an interdisciplinary paradigm

Track 2(B): A Healthy Attitude Towards Risk: Co-Design and Wellbeing: Room 2G14

- 1219: Analysis of the pilot survey INKLUGI about aging and disabilities to promote Inclusive Design in industry
- 1350: Home healthcare devices. Challenge of CPAP design for effective home treatment
- 1139: Designing better hip protectors: a critical and contextual review examining their acceptance and adoption in older populations
- 1238: Designing Cognitive Ergonomics Features of Medical Devices. Aspects of Cognitive Interaction

Track 3: Social Circles: Sustainable Communities: Room 2F15

- 1287: Slow knowledge in the 'real world'. Using slow practice to actively engage commercial collaborators in doctoral research
- 1359: Design Thinking for Progress. Initial insights from an evolving design-led business support programme for Scotland
- 1380: Collaborative Circular Design. Incorporating Life Cycle Thinking into an Interdisciplinary Design Process
- 1227: Investigation into how each stakeholder plays a role at different levels of granularity to realise a long-term service design project

Track 4: Where is the Control?: Artificial Realities: Room 1G05

- 1255: Using Twitter Bots to Critically Question the Belief Systems of College-Aged Republicans and Democrats
- 1312: Networking with the Ghosts in the Machine. Speaking to the Internet of Things
- 1236: Beyond Average Tools. On the use of 'dumb' computation and purposeful ambiguity to enhance the creative process
- 1180: Data as a medium for inheritance and creativity of traditional design. A case study on data-driven modern creative design of ancient Chinese catering utensils

Track 5: Designing to Learn: Learning Together: Rm 2G13

- 1331: Investigating the Next Generation of Design Researchers
- 1351: Running with scissors in Business Management Education. A collaborative autoethnography on designing pedagogical interventions with an art-maker and an academic skills tutor
- 1186: A Reflection Upon Herbert Simon's Vision of Design in The Sciences of the Artificial
- 2474: The Role of Empathic Design Research in the Prototyping of Interactive Visualizations

Track 6: Co-Designing with Nature Towards Resilience and Diversity: Ethical Resilience: Room 2G12

- 1348: The Role of Philosopher Designer in Defining New Attitude towards Nature
- 1150: A Respectful Design Framework. Incorporating indigenous knowledge in the design process
- 1172: Atlantic Wonder. Exploring Nature and Design in Madeira island
- 2477: Ecocene Design Economies. Three Ecologies of Systems Transitions

Track 7: Happy Accidents: Open Track: Room 2F13

- 1183: Renewing technology-driven materials research through experimental co-design approach
- 1277: Serendipity as a Catalyst. Knowledge Generation in Interdisciplinary Research
- 2483: Attempts, Failures, Trials and Errors. Notes on an exhibition of failed prototypes and rejected projects

Workshops

- 2459: WS7: Nature-Centered Design. Exploring the path to design as Nature Space: Dundee Botanic Garden (gather in the foyer)
- 2436: WS8: Experimenting productive disagreement between research and project in design. A basemap for action Room: Centre for Entrepreneurship

1530 Refreshments

Positioning Papers 2424: Felicitous Design Concept. Harmonising marketing and design on product, process and strategy levels 2421: Design-driven obsolescence Poster Pitches 2432: Fear of Missing Out = Missing out (or: things I saw while you were distracted by your phone) 2399: Are Local Creative Industries More Global than We Think? A study of creative and digital firms based at Baltic Creative in Liverpool 1730 Delegates Depart 1830 CONFERENCE DINNER & CEILIDH AT GLAMIS CASTLE

Research Proposals

There will be the opportunity for all delegates to take part in the following Research Proposals during Conference:

2464: Playing with uncertainty. Experiential design and sensemaking for radical futures

2437: Improvement Matrix. Prompting New Ways of Thinking about Knowledge Exchange

2413: A Semiotic Rosetta Stone Research Project. Defining designer-centric semiotic practice

Revised: 04.04.19